PINDERS-KEEPERS

: From 2 to 4 people compete at the same time: Try to find the Secret Dot that the computer has selected in your area before you opponents find the one in their areas.

Triggers and Knobs have no function. Each Joystick controls Blinking Box located originally closest to number on top of sections.

Inputting wrong numbers will prompt computer to re-ask original questions.

In Partners Game 1 & 2 are Partners, as well as 3 & 4; However, one of the two players in that section must find all Dots selected to score any

points. When a player in a game of 3 or 4 players, Singles finds numbers of Dots selected, he is out of that round until only one player remains, after which time all players reset. Each time a player "finds" a secret dot ALL secret dots are reselected.

'In the "Easy" version, the dots disappear and cannot be reselected until the round is over. In the "Hard" version the dots do not disappear and may be reselected at any time that someone finds a dot.

SCORING:

First to find dots - 100 pts. First partner to find dots - 100 Team pts. 24 player (if over 2 playing singles) 50 pts. 3rd (if 4, singles) 25 pts. Last person left 0 pts.

1000 points is the game high - oncereached press any # Key to rerun.

NOTE : Not more than 10 dots can be selected per round.

	Round Score	Total for Game
Player#1	25	650
Player#2	100	700
Player#3	0	500
Player#4	50	900